



SILVER CREEK METRO PARK

DISC GOLF COURSE



HOLE	1	2	3	4	5	6	7	8	9	FRONT	10	11	12	13	14	15	16	17	18	BACK	TOTAL
PAR	3	3	3	4	3	3	4	3	4	30	3	4	3	3	3	3	5	3	4	31	61
LENGTH (FT)	243	405	440	648	230	430	685	485	755	4321	408	621	380	399	522	270	1001	456	605	4662	8983

SHORT
TEES >

PAR	3	3	4	4	3	3	4	3	4	31	3	4	3	3	3	3	5	3	4	31	62
LENGTH (FT)	243	310	440	515	230	288	508	379	550	3463	300	458	380	226	300	270	625	350	469	3378	6841

➔ Park Entrance: 4759 S. Medina Line Rd., Norton

- Basket
- Flight Path
- Wetland
- Tee
- Transition
- Restrooms accessible
- Short Tee
- Mowed Areas



SILVER CREEK METRO PARK

DISC GOLF RULES OF PLAY

GENERAL Disc Golf is played like golf using a flying disc. One stroke is counted each time the disc is thrown and when a penalty is incurred. The object is to acquire the lowest score.

SCORE CARDS Paperless score cards and course info are located on the 'UDisc' app that is available for download onto your smartphone from your app store.

TEE-THROW Tee throws must be completed within the designated concrete tee area. Do not throw until the players in front of you are out of range.

THROWING ORDER After teeing off, the player whose disc is farthest from the hole always throws first. The player with the least number of throws on the previous hole is the first to tee off on the next hole.

FAIRWAY THROWS Fairway throws must be made with the foot closest to the hole on the lie. The other foot may be no closer to the hole than the lie. A run-up and a normal follow-through, after release, is allowed.

PUTTS Throws within 10 meters of the hole are considered putts. A putt must be made with the foot closest to the hole on the lie, and the other foot can be no closer to the hole. No follow-through beyond the lie is allowed, as the player must display balance until the disc comes to rest.

COMPLETION OF HOLE A disc that comes to rest in the basket or chains constitutes successful completion of that hole.

ALCOHOLIC BEVERAGES ARE PROHIBITED WITHIN THE PARK.

UN-PLAYABLE LIE Any disc that comes to rest above the ground is considered un-playable lie, such as landing in a tree. The disc must be thrown from the lie on the ground, directly underneath the un-playable lie with no penalties. If you cannot play from the lie, you may move up to 5 meters directly away from the basket and create a new lie with one penalty stroke.

OUT OF BOUNDS A player whose disc is ruled OB shall receive a one stroke penalty. The player may elect to play the next shot from: (1) The previous lie; or (2) A lie that is up to 1 meter from the point where the disc last crossed out of bounds. This holds true even if the direction takes the lie closer to the hole.

PENALTIES Players will be penalized one stroke for an out of bounds throw. Players will be penalized one stroke and must re-throw if a disc is lost.

COURSE COURTESY

- Please be aware of other park users (hikers, runners, dog walkers).
- Allow faster groups to play through when possible.
- Help new players learn the rules.
- Pick up trash and put in proper receptacles.
- Do not alter the course (trees, bushes, etc.) in any way.
- Remain quiet and avoid unnecessary movements while others are throwing.
- Stand behind the player who is throwing until throw is complete.
- Do not throw until the players ahead of you are out of range.
- Call "FORE" immediately if you think your disc might hit someone.
- Remove disc from basket or chains after completing the hole.